

Oscar Medina Zamorano *Resume Character TD 2009*

Personal Information

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Academic Information

All education was study in Barcelona, Spain.
1999-2001: *Higher Technical Telecommunications and Computer Science*, at IES el Palau, High School of Sant Andreu de la Barca.
1996-1999: *Technical Assistant of Electronics*, FP Camprubí, High School of Sant Feliu de Llobregat.
1992-1996: *Technical Specialist of Electronics*, FP Camprubí, High School of Sant Feliu de Llobregat.
1983-1990: *Primary Studies*, C. P. Gaudí School of Sant Feliu de Llobregat.

Languages

Spanish: Native.
English: Basic level spoken and written.

Experience

LightBox Entertainment (August 2008 – February 2010; 1 Year and 7 Months) - *3DStudio MAX*
Senior Character set up artist - Rigging and Tools.
Feature Film: "Tadeo Jones The Movie"
Short Film: "Bruxa"

Activa Multimedia (2008 - July 2008; 5 Months) - *3DStudio MAX, Motion Builder*
Character Rigger/Animator and 3D Generalist.

GiGames (2007 – 2008 : 1 year) – *Maya*
Character Rigger and 3D Generalist.

Freelance works (2006 – 2007 : 6 Months) – *Maya, 3DStudio MAX*.
Character Rigger and 3D Generalist.

Anera Films (2006 – 2007 : 6 Months) – *Maya*
Character Modeler, Rigger and Animator in 3D Animation Series.

IPS (2005 – 2006 : 4 Months)
Hardware assembler.

Ludicus Contest (2005 - 2006 : 6 Months) - *3DStudio MAX*
Character Rigger and 3D Generalist.

Freelance works (2004 : 1 year) - *3DStudio MAX, Maya*
3D Generalist.

Cromosoma (2000 – 2003 : 3 years)
3D Generalist in production of three Animation Series:
• Juanito Jons (2000-2002) - *3DStudio MAX*
• The Triplets and Gaudi (2002) - *3DStudio MAX*
• TOM (2002-2003) - *Maya*

BPSystems (1997)
Professor of Course, 3DStudio MAX, Substitution.

Training

Master Class Course of 20 hours: MELScript for users, at Pepe-School-Land, Barcelona, Spain.
Professor: Daniel Martinez Lara. (2008)

Master Class Course of 20 hours: MAXScript for users, at Pepe-School-Land, Barcelona, Spain.
Professor: Daniel Martinez Lara. (2008)

Master Class Course of 20 hours: Basic Setup in 3DStudio Max, at Pepe-School-Land, Barcelona, Spain.
Professor: Daniel Martinez Lara. (2008)

Master Class Course of 18 hours: Animation, at Ars Animación Animation School, Madrid, Spain.
Professor: Kyle Balda. (2007)

Master Class Course of 20 hours: Basic Setup in Maya, at Pepe-School-Land, Barcelona, Spain.
Professor: Daniel Martinez Lara. (2007)

Master Class Course of 20 hours: VRay, at Pepe-School-Land, Barcelona, Spain.
Professor: JJ Palomo. (2006)

Master Class Course of 40 hours: Production, Artistic Direction and Animation, at Ars Animación Animation School, Madrid, Spain.
Professors: Belli Ramirez, Lawrence Marvit and Andrew Gordon. (2006)

Occupational Course of 350 hours: CAD and 3DStudio MAX, at BPSystems Center of Studies, Barcelona, Spain. (1996)

Occupational Course of 500 hours: CAD, at AULA Center of Studies of Sant Feliu de Llobregat. Barcelona, Spain. (1995)

Software

3D Software: Maya, 3DStudio MAX, ZBrush, Mudbox.

2D Software: Photoshop, Sketchbook.

Postproduction: Digital Fusion, After Effects, Premiere.